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# Camp Ho Non Wah

## 2020 Summer Camp Leaders Manual

*A Camping Tradition Since 1931*







## Camp Ho Non Wah Summer Camp Leaders Manual

### Camp Director's Note

Congratulations on choosing Camp Ho Non Wah for your unit's summer camp experience. We are excited about having you in camp this year. Since 1931, our mission stands firm: to provide the best possible programs and facilities for your scouts.

The Summer Camp Leader's Manual for Camp Ho Non Wah is designed to help better serve you and your unit. This manual is one of the keys to a successful program; preparation by leaders and scouts will make their time at camp the best it can be. Please review this guide carefully. Additional updates will be made to the program features throughout the fall and spring. Please consult the Camp Ho Non Wah website often, at <http://www.camphnw.com> for more information.

Our staff is in camp for one reason, and only one reason – to serve our campers. Please do not hesitate to contact us through the website or by calling or visiting the Coastal Carolina Council if there is anything that we can do to help you prepare for Summer Camp.

## Camp Ho Non Wah Overview

Camp Ho Non Wah is a 184-acre scouting retreat where camp staff, unit leaders and scouts work together to learn and enjoy the best that scouting can offer in developing better units, qualified scouters, and skillful, self-reliant young people. The name Ho Non Wah means “land of rising and falling waters.” The name is fitting since the camp is located between the banks of the Bohicket and Fickling Creek on Wadmaw Island, South Carolina. The camp is approximately 20 miles from downtown Charleston, several beaches, and other historical sites.

Our camp is not a mega-camp, rather it is the right size for you and your scouts to enjoy the personal touch you would expect at a hometown Scouts BSA Summer Camp. Ho Non Wah’s facilities features a private lake for rowboats and canoes, a pool for swimming and lifesaving, and the Bohicket River for motor boating, waterskiing, and sail boats, an archery range, rifle range, shotgun trap shooting range, handicraft shelter, ecology lodge, STEM Program Area and computer lab, scoutcraft area, salt water fishing pier in the Bohicket River, campfire circle and an air-conditioned dining hall. Our first-year camper program known as Woodsman is located in an area close to center of camp. Our camp also offers a Camp WITHIN a Camp program named Bohicket Towne which is a Colonial Immersion Experience for older scouts.

Three well-balanced meals, all checked by a dietician, are served daily in the central dining hall. The camp contains eight campsites equipped with tent platforms, two-man tents with cots, a latrine, hot water showers and washstands.

Ho Non Wah is certified by the state of South Carolina and is a nationally accredited camp, inspected annually by the Scouts BSA. Camp Ho Non Wah is a destination camp for individual scouts and units looking for a quality program for scouts of all ages. Rules for acceptance and participating in scouting programs are the same for everyone without regard to handicap, race, religion, color, sex or national origin.

Our camp is a camp for scouts, run by scouts. Some fact about our staff:

- Our Camp Director is an Eagle Scout who grew up as a camper and staff member of HNW and has 30+ years of camp staff experience. With over a decade of consistent Camp Leadership at HNW.
- Our Camp Ranger is an Eagle Scout and has over 20 years of experience as a Scoutmaster.
- Area Directors are returning staff members with multiple years of summer camp experience at HNW.
- 100% of our staff are registered and active scouts & scouters in scout troops, crews and ships.
- Over 67% of our staff are Eagle Scouts.
- Approximately 78% of our program staff is returning camp staff members from previous summers
- 95% of our staff are members of the Order of the Arrow.

Ho Non Wah hosts a six-week summer camp program, a week long winter camp program and several other Cub Scout and Boy Scout programs throughout the year. Camp Ho Non Wah is also the home of Unali’Yi Lodge 236, the Order of the Arrow lodge in Coastal Carolina Council. With the help of Unali’Yi Lodge, Ho Non Wah is a premier camping experience for you to enjoy. With all of the opportunities at Camp HNW, it is the clear choice for units looking for a camping destination with a quality program at a competitive price.

**After registering for camp, look for additional pre-camp leader updates via email each month of the new year leading up to camp.**

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## Program Information

The Merit Badge Program is a primary focus of the camping programs and Ho Non Wah offers a wide selection. Most merit badges can be completed during camp. However, there are a few that need some additional work at home because of the time requirements or special projects. In addition, some merit badges require prerequisites or practice to develop proficiency in specific skills.

The Camp Ho Non Wah website, available at <http://www.camphnw.com>, provides an online scheduling utility which will help you register your unit's merit badge requests online. This method will give you complete control and first opportunity at classes. For more information on the website, email us at [CampHWNW@gmail.com](mailto:CampHWNW@gmail.com) or visit the website. **Paper registration will no longer be accepted; please register online.**

As classes fill up, you will be unable to add campers to these courses through myCamp Manager. All classes are first come; first serve and we will be unable to override the maximum number of camper spaces available.

The schedule of merit badge class times will be posted on the website by February 20<sup>th</sup>. This will help you plan your unit's activities as well as each scout's individual advancement experience. A complete unit roster of merit badge class times and individual scout merit badge times will be given to each unit leader upon check-in. Scouts who have not selected program features may register for classes after dinner at the leader's meeting on Sunday. Merit Badge registration will open to units on the first Monday of March.

If your council requires blue cards, please bring them with you to camp. The cards should be completely filled out by the unit and brought to the Camp Office for an official signature. The Scoutmaster will receive an advancement report prior to departure at the end of the week, noting completes and partials, including those requirements that remain outstanding. It is the unit's responsibility to transfer this information to the corresponding blue card.

Please note that some sessions have recommended ages and sizes.

## Prerequisites







Please visit the camp website to see a list of the necessary pre-camp requirements. Completed pre-camp requirements should be listed on the Prerequisite Form with supporting documentation and brought to camp for evaluation by the area director (see appendix). Failure to complete pre-camp requirements will result in a partial for that merit badge until those requirements are completed.

## Program List







Please refer to the camp website to choose the merit badges and other programs that are the perfect fit for the scouts in your unit. Additional program information, such that pertaining to Woodsmen and Trail to Eagle can be found on the camp website in their respective sections.


To further help you and your scouts with the selection of merit badges, all activities in camp have been divided by years of experience at camp. These are recommendations from evaluations from previous years. A scout who is a second year camper is welcome to select merit badges from those recommended for year one; the same principle applies to those older scouts. This allows for a more enjoyable camp experience for everyone.



Merit Badge Information Key	
	Merit Badge required for Eagle
	Written material required
	Program fee or Material Costs
	Indicates requirements must be completed at home; cannot be completed at camp. Documentation showing completed prerequisites is accepted.
	Field Trip required
	Recommendations or camp specific information

## Aquatics

	<p><i>BSA Lifeguard</i> To be trained as a BSA Lifeguard, you must successfully complete the BSA Lifeguard course and demonstrate the ability to perform each of the skills taught in the course.</p> <p><b>Participants must take CPR Certification (\$30.00 additional fees)</b></p> <p><b>This course is recommended for those scouts and adults who are strong swimmers</b></p>	 \$30.00 CPR Course  
	<p><i>Canoeing</i> For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.</p> <p><b>Must pass swimmers test. Bring shoes that can get wet (Crocks acceptable)</b></p>	
	<p><i>Kayaking</i> A basic-level merit badge for flat-water kayaking – whitewater kayaking will still fall under Whitewater Merit Badge.</p> <p><b>Must pass swimmers test. Bring shoes that can get wet (Crocks acceptable)</b></p>	








	<p><i>Lifesaving</i> No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.</p> <p><b><i>Long pants, button up long-sleeve shirt, socks shoes and belt that can get wet required for course.</i></b></p>	
	<p><i>Motor Boating</i> With the fun of operating a motorboat comes the responsibility for keeping that boat in first-class condition, knowing and obeying the nautical "rules of the road," and gaining the general knowledge and skills to operate a boat safely.</p> <p><b><i>Must pass swimmers test. Bring shoes that can get wet (Crocks accepted.)</i></b></p>	 \$10.00
	<p><i>Rowing</i> Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.</p> <p><b><i>Must pass swimmers test. Bring shoes that can get wet (Crocks accepted.)</i></b></p>	
	<p><i>Small Boat Sailing</i> Sailing is one of the most enjoyable pastimes on the open water. The quiet and peacefulness of the water can provide a pleasant break from everyday life. However, smooth sailing requires paying careful attention to safety.</p> <p><b><i>Must pass swimmers test. Bring shoes that can get wet (Crocks accepted.)</i></b></p>	
	<p><i>Snorkeling</i> Snorkeling BSA is an activity badge offered in the pool during evening program</p>	



	<p><i>Swimming</i> Swimming is a leisure activity; a competitive sport; and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving; how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills.</p> <p><b>Bring long pants, long sleeve shirts, socks, shoes and belt that can get wet.</b></p>	  Must pass BSA Swimmers Test
	<p><i>Water sports</i> Water sports are a fun and exhilarating way to enjoy being outdoors while developing strength, coordination, and fitness. By developing experience with water sports and practicing good judgment, Scouts will gain skills that will serve them well for a lifetime and have extreme fun while they do.</p>	 \$15.00  Must pass BSA Swimmers Test
	<p><i>Mile Swim</i> To participate in the mile swim you must meet t the pool daily and practice each day prior to the swim on Friday.</p>	
	<p><i>Aquatics Supervisor Training</i> A 10-hour training class for aquatics supervision above and beyond the on-line course of Safe Swim Defense</p>	
	<p><i>Paddle Craft Safety Training</i> A 10-hour training class for boating and paddling safety above and beyond the on-line course of Safety A-float</p>	



## Bohicket Extras

	<p><i>Aviation</i></p> <p>For most of history, people have dream of flying, imagining how it would feel to soar through the sky like an eagle or hover in midair like a hummingbird, to float on unseen currents, free of Earth’s constant tug, able to travel great distances and to rise above any obstacle. Today, through aviation, we cannot only join the birds but also fly farther, faster, and higher than they ever could.</p>	
	<p><i>Bohicket Challenge</i></p> <p>Friday morning older campers and leaders are invited to participate in a hike and canoe/kayak excursion from Camp Ho Non Wah, through Rockville and then back down the waters of the Bohicket to camp. This program is designed for third year campers who are swimmers and who have completed canoeing merit badge.</p>	
	<p><i>Fingerprinting</i></p> <p>In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing person, abducted children, and others.</p>	
	<p><i>Scouting Heritage</i></p> <p>Scouts will learn about the rich traditions and heritage of the Scouting Movement.</p>	








## Ecology



	<p><i>Bird Study</i></p> <p>Birds are among the most fascinating creatures on Earth. Many are beautifully colored. Others are accomplished singers. Amateur birders have made many of the most important discoveries about birds and how they live. In pursuing this hobby, a Scout might someday make a valuable contribution to our understanding of the natural world.</p>	
	<p><i>Environmental Science</i></p> <p>While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.</p> <p><b>Merit Badge Book required.</b></p>	
	<p><i>Fish and Wildlife Management</i></p> <p>Wildlife management is the science and art of managing the wildlife – both animals and fish – with which we share our planet. Maintaining the proper balance and the dynamics that go with it requires humankind’s attention. We use this stewardship tool to help minimize or eradicate the possibility of extinction of any given species. We want our descendants to have the opportunity to experience the same animal diversity that we now enjoy.</p>	
	<p><i>Forestry</i></p> <p>In working through the Forestry merit badge requirements, Scouts will explore the remarkable complexity of a forest and identify many species of trees and plants and the roles they play in a forest's life cycle. They will also discover some of the resources forests provide to humans and come to understand that people have a very large part to play in sustaining the health of forests.</p>	<p>#7</p>
	<p><i>Geology</i></p> <p>Geology is the study of Earth. It includes the study of materials that make up Earth, the processes that change it, and the history of how things happened, including human civilization, which depends on natural materials for existence.</p> <p><b>Geology is one of the elective merit badges for the William T. Hornaday awards for Scouts BSA and Venture Scouts.</b></p>	

	<p><i>Mammal Study</i></p> <p>A mammal may weigh as little as ½ ounce, as do some shrews, or as much as 150 tons, like the blue whale. It may spring, waddle, swim, or even fly. But if it has milk for its young, has hair of some kind, is relatively intelligent, and has warm blood, then it is a mammal.</p>	
	<p><i>Nature</i></p> <p>There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own wellbeing as members of the web of nature.</p>	
	<p><i>Oceanography</i></p> <p>The oceans cover more than 70 percent of our planet and are the dominant feature of Earth. Wherever you live, the oceans influence the weather, the soil, the air, and the geography of your community. To study the oceans is to study Earth itself.</p>	
	<p><i>Plant Science</i></p> <p>Plant scientists use their curiosity and knowledge to develop questions about the world of plants. Then they try to answer those questions with further observations and experiments in the laboratory and in the field. To earn this merit badge, Scouts will explore three of the most important plant science specialties: agronomy, horticulture, and field botany.</p> <p><b>Plant Science is one of the elective merit badges for the William T. Hornaday awards for the Scout BSA and Venture Scouts.</b></p>	
	<p><i>Reptile and Amphibian Study</i></p> <p>Scouts always have been interested in snakes, turtles, lizards, and alligators, as well as frogs and salamanders. Developing knowledge about these captivating creatures leads to an appreciation for all native wildlife; understanding the life cycle of a reptile or amphibian and keeping one as a pet can be a good introduction to natural history; and knowing about venomous species can help Scouts to be prepared to help in case of an emergency.</p> <p><b>Merit Badge Book required.</b></p>	
	<p><i>Soil and Water Conservation</i></p> <p>Conservation isn't just the responsibility of soil and plant scientist, hydrologists, wildlife managers, landowners, and the forest or mine owner alone. It is the duty of every person to learn more about the natural resources on which our lives depend so that we can help make sure that these resources are used intelligently and cared for properly.</p>	




	<p><i>Weather</i></p> <p>Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.</p> <p><b>Merit Badge Book required.</b></p>	
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## Handicraft

	<p><i>Basketry</i></p> <p>Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.</p>	 \$15.00
	<p><i>Indian Lore</i></p> <p>Far different from the stereotypes or common images that are portrayed on film, on television, and in many books and stories, American Indians have many different cultures, languages, religions, styles of dress, and ways of life. To learn about these different groups is to take an exciting journey of discovery in which you will meet some of America's most fascinating peoples.</p>	 \$15.00
	<p><i>Leatherwork</i></p> <p>Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding; and learn how to preserve and protect leather items so they will last a lifetime and beyond.</p>	 \$15.00
	<p><i>Sumahi Award</i></p> <p>Advanced Indian Lore – This program is open to Scouts and Leaders – Participants will learn Native American Songs, Stories, Legends and Native American Crafts. Completion of an essay on a tribe and a craft items while at camp are required.</p>	 \$20.00

	<p><i>Textiles</i></p> <p>People use countless fibers and fabrics in their everyday lives: clothes, carpets, curtains, towels, sheets, and upholstered furniture. Add to that list boat sails, book bindings, bandages, flags, sleeping bags, mailbags, airbags, seat belts, backpacks, parachutes, umbrellas, basketball nets, and more.</p>	
	<p><i>Woodcarving</i></p> <p>As with any art, woodcarving involves learning the basics of design, along with material selection and tools and techniques, as well as woodcarving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.</p>	<p>\$</p> <p>\$15.00</p>



## Health

 <p><b>American Red Cross</b></p>	<p><i>Red Cross CPR</i></p> <p>This program is open to both scouts and leaders. Completion of this program will be a useful certification for your unit while on outings with your unit. It is not recommended for younger scouts.</p> <p><b>REQUIRED for BSA Lifeguard. Not required for Lifesaving MB.</b></p>	<p>\$</p> <p>\$30.00</p> 
	<p><i>Wilderness First Aid</i></p> <p>Wilderness First Aid (WFA) is the assessment of and treatment given to an ill or injured person in a remote environment where definitive care by a physician and/or rapid transport is not readily available. A BSA-led task force has developed WFA doctrine and curriculum. Participants will learn how to assess, treat, and (when possible) contain emergencies within the scope of their training.</p> <p><b>Youth and adult Scout leaders over age 14 are invited to participate and earn their certification.</b></p>	<p>\$</p> <p>\$150.00</p> 













## Scoutcraft

	<p><i>Camping</i> Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too.</p>	
	<p><i>Cooking</i> The Cooking merit badge introduces principles of cooking that can be used both at home or in the outdoors. Scouts who earn this badge will learn about food safety, nutritional guidelines, meal planning, and methods of food preparation, and will review the variety of culinary (or cooking) careers available.</p>	 \$10.00
	<p><i>First Aid</i> <b>First aid</b> – caring for injured or ill persons until they can receive professional medical care – is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life. <b>Merit Badge Book required.</b></p>	  
	<p><i>Geocaching</i> Geocaching is a fun activity that allows scouts the opportunity to learn how to use a GPS to find specific locations.</p>	
	<p><i>Orienteering</i> Orienteering, the use of map and compass to find locations and plan a journey, has been a vital skill for humans for thousands of years. Orienteering is also a recognized sport at the Olympic Games, and thousands of people participate in the sport each year in local clubs and competitions.</p>	
	<p><i>Pioneering</i> Pioneering—the knowledge of ropes, knots, and splices along with the ability to build rustic structures by lashing together poles and spars—is among the oldest of Scouting's skills. Practicing rope use and completing projects with lashings also allow Scouts to connect with past generations, ancestors who used many of these skills as they sailed the open seas and lived in America's forests and prairies.</p>	 \$15.00

	<p><i>Wilderness Survival</i></p> <p>In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.</p> <p><b>Bring sleeping bag and ground cloth.</b></p>	
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## Shooting Sports

	<p><i>Archery</i></p> <p>Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow – but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.</p> <p>Recommendation – Scout should show a level of maturity and may need to spend extra time shooting during free time.</p>	 \$10.00
	<p><i>Personal Fitness</i></p> <p>Personal fitness is an individual effort and desire to be the best one can be. Regardless of their current levels of personal fitness, in the twelve weeks it will take Scouts to complete the athletic requirements for this merit badge, they will be in better shape, feel better about themselves, have more energy, and gain self-confidence in their overall abilities.</p> <p><b>Merit Badge Book required.</b></p>	  1, 7 & 8 
	<p><i>Rifle Shooting</i></p> <p>Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.</p>	 \$30.00
	<p><i>Shotgun</i></p> <p>A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.</p>	 \$30.00

## STEM Program

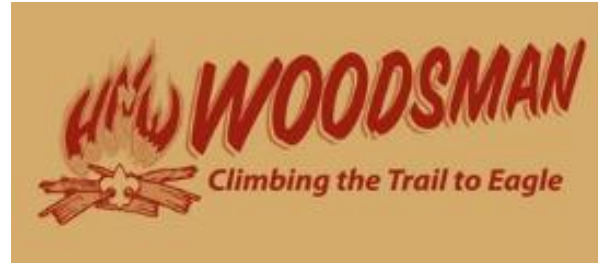
	<p><i>Digital Technology</i> Technology has come a long way since Computers merit badge was first introduced in 1967. This badge will teach Scouts about technology in the digital age.</p>	<p>1 Current Cyber Chip</p>
	<p><i>Game Design</i> Learn the basics of game design. Design and create your own board game ensuring that each player has a fair chance of winning.</p>	
	<p><i>Programming</i> Learn the history, language and components of coding and digital programming. This merit badge is recommended for older scouts.</p>	<p>1a Earn Cyber Chip</p>
	<p><i>Robotics</i> Earning the Robotics merit badge requires a Scout to understand how robots move (actuators), sense the environment (sensors), and understand what to do (programming); he should demonstrate robot design in building a robot. You should help ensure that the Scout has sufficiently explored the field of robotics to understand what it is about, and to discover whether this may be a field of interest for him as a career.</p>	
	<p><i>Space Exploration</i> Space is mysterious. We explore space for many reasons, not least because we don't know what is out there, it is vast, and humans are full of curiosity. Each time we send explorers into space, we learn something we didn't know before. We discover a little more of what is there.</p>	<p>\$ \$20.00</p>

## Trail to Eagle

	<p><i>Citizenship in the Nation</i></p> <p>As Scouts fulfill the requirements for this merit badge, they will learn how to become active citizens are aware of and grateful for their liberties and rights, to participate in the governments and protect their freedom, helping to defend their country and standing up for individual rights on behalf of all its citizens.</p> <p><b>Prerequisites can be completed prior to camp. Bring documentation.</b></p> <p><b>Merit Badge Book required.</b></p>	  #2  
	<p><i>Citizenship in the World</i></p> <p>Scouts who earn the <b>Citizenship in the World</b> merit badge will discover that they are already citizens of the world. How good a world citizen each person is depends on his willingness to understand and appreciate the values, traditions, and concerns of people in other countries.</p>	 
	<p><i>Emergency Preparedness</i></p> <p>Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during and after an emergency.</p> <p><b>Merit Badge Book required.</b></p>	  #8b 

## Woodsman Program

While many older scouts come to camp for the merit badge program it is impossible for younger scouts to participate in merit badges and still complete all the requirements up through First Class. Most scout leaders agree that younger first year scouts should concentrate on fundamental camping skills, the patrol method, and similar concepts that new Scouts BSA must learn.



Each scout participating in the first year Woodsman Program will learn fundamental skills and principles of Boy Scout camping. Among these are knife and axe use, first aid, fire safety, cooking, knot tying, and similar outdoor skills as well as have the opportunity to earn both their Fireman chit and Totin' chip while at camp. With the Woodsman program, the majority of the early rank requirements will be completed during summer camp.

Scouts in the Woodsman Program will also be given the opportunity to work on the following merit badges. **When registering a scout for the Woodsman Program, please choose two additional merit badge sessions for each scout as well:**

- **Swimming merit badge or instructional swim for scouts who are classified as beginners and non-swimmers.**
- **Indian Lore or Leatherwork**
- **NOTE - First Aid merit badge is embedded into the Woodsman program.**

A highlight of the woodsman program is the 5-mile hike to the only active Tea Farm in America. The American Classic Tea Farm, located on Wadmalaw Island is the perfect opportunity for the scouts to complete this requirement and learn how tea is grown and produced. The Woodsman staff will need some adult assistance transporting food and water for the participants during this hike; if you are able, please talk to the program director at camp.

Woodsman program participants should bring these additional items to camp:

- \_\_\_\_\_ Daypack
- \_\_\_\_\_ Canteen
- \_\_\_\_\_ Pen, Pencil, Notebook
- \_\_\_\_\_ Boy Scout Handbook

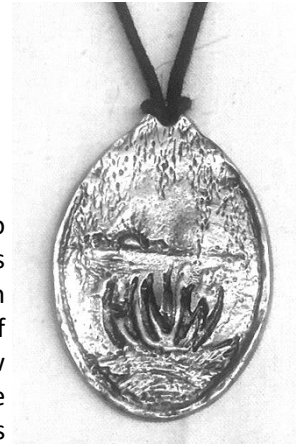
Program costs are \$30.00 per scout (this covers both the Woodsman Program and either Indian Lore or Leatherwork). By registering for Woodsman your scout will also be registered for Swimming or Instructional Swim and Indian Lore or Leatherwork.

**\*Please note BSA requirement changes for Rank and Merit Badges typically take place between fall and early spring. Our program will reflect any of the new changes.**

## Bohicket Towne

### A Camp within a Camp for Older Scouts

Bohicket Towne is a colonial village living history program at Camp Ho Non Wah. This program is designed for older scouts seeking adventures living, as those in the 1780-1840's. Scouts will live among the Spanish moss draped trees in the shadow of the Bailey House along the shores of the Bohicket River during this week-long adventure. Scouts will learn new skills, put into practice traditional scouting survival skills and have the opportunity to learn skills that were useful for survival in the early days of our country.



Scouts, scouters and parents attending Bohicket Towne at Camp Ho Non Wah will experience life skills and crafts that were required for everyday life and survival in the late-1700's. Francis Marion, also known as the "Swamp Fox" was a well-known Patriot from the Low Country during the early days of our country. He is most known for out-thinking, out-maneuvering, and out-communicating without electronics and was considered one of the most feared Generals of the Revolutionary War. Members of Bohicket Towne will discover history as it comes alive through the various programs and activities throughout the week.

Living in Bohicket Towne will include living in white canvas tents, with an atmosphere and camaraderie that is very different from most traditional summer camp experiences. Upon arrival at camp, participants will be greeted by members of the Bohicket Towne Staff in the Parking Lot and will sign into the Leather-bound Leger with Quill and ink. Each of our new Bohicket Towne Residents will be issued a Hunting Shirt which will serve as their Field Uniform for the week. After registering villagers will be assigned to one of the Patrols. Participants will be instructed on the basics of maintaining living quarters and village customs and traditions. Each "patrol" will prepare all of their own meals over charcoal and open fire using cast iron and equipment that was available in the 1770's. After the initial orientation to the village, participants will have a chance to settle in to their living quarters. Sunday afternoon, villagers will begin work on two projects, a wooden spoon used for eating during the week and a folding canvas stool which will be essential for life in the village. Dinner the first night will be prepared by the Bohicket Towne Staff using Scouting's EDGE Method.

The Bohicket Towne Program Fee of \$70.00 plus the Camp Fee includes a period hunting shirt (village uniform for the week), a Bohicket Towne patch, and a variety of craft projects. The capstone experience will culminate on Friday afternoon with a Carolina Feast. One leader from their home unit will be invited to attend the Carolina Feast as their guest in the Village. A Special Bohicket Towne medallion will be awarded to each villager who participates in all village activities and completes various projects and activities while living in Bohicket Towne. Adult leaders may also be participants in the Bohicket Towne experience. Full camp fees apply for all participants both youth and adult. Adult participants will work with the scouts to complete each day's duties and will have the opportunity to complete the various craft projects as part of the village.



Participants will have the opportunity to work on various Merit badges as part of the program. These merit badges include:

- Wood Carving
- Wood Working
- Metalworking
- Leatherworking
- Cooking

During the previous camp season we were able to offer nine merit badges as part of the Bohicket Towne Program. A complete list of prerequisites for our offerings this summer will be shared in the camp leader updates during the spring once our staff for the program area is confirmed for the upcoming season.

Participants in the village will have the opportunity to learn skills of candle making, rope making, knife making, blacksmithing, leather pouches, knife sheath, and wool bags. Crafts offered include blacksmithing projects, make a wooden spoon or bowl, make a candle lantern, knife-making, various Indian Lore crafts and beadwork projects. Games and contests will include learning to make fire by traditional methods of flint & steel, and the bow drill. Knife & 'hawk throwing, stilt walking, maritime knots and other Colonial Games will also be included in this program.

Beginning Monday evening, patrols will cook both the morning and evening meals. Lunch will be served each day by the Bohicket Towne staff. Menu items may include Cornish game hens, buffalo stew, fresh eggs, fluffy pancakes, homemade biscuits and gravy and other delicious items. All cooking and serving equipment is provided.

Participants may bring 1 standard duffel bag of personal gear into the village. A packing list includes...

- Sleeping bag, sheets or bed roll
- Change of clothes for the week
- Towel
- Personal hygiene items – soap, toothbrush, shampoo, deodorant
- Swim suit
- Scout Uniform
- Spending money for the trading post and Bohicket Towne Pub

Don't delay sign up for Bohicket Towne and become a resident villager today. Discover this unique program full of crafts, contests, games, and many surprises from the days of our Forefathers of the past.

# Preparing for Camp

## Camp Dates

Dates for the upcoming camp season are as follows

Staff Week	June 7-13, 2020
Week 1	June 14-20, 2020
Week 2	June 21-27, 2020
Week 3	June 28-July 4, 2020
Cub Resident/Webelos Adventure Camp	July 8-11, 2020
Week 4	July 12-18, 2020

## Fees & Reservations

The basic camp fees for this summer are listed in the table below. Fees include all meals, program supplies (excluding consumables), a camp patch and t-shirt (*if requested prior to the May 1 deadline*). Additional shirts and patches will be available for an additional fee as supplies allow, but are not guaranteed.

### Early Bird Camper Fee \$300.00

To Qualify for Early Bird Camper all fees must be paid prior to the **May 1** deadline.

### Standard Camper Fee \$320.00

Paid after May 1 deadline.

### Leader Fee \$150.00

Unit will receive **1** free leader with a minimum of **5** youth in the roster. Units receive a maximum of **1 free leader**. All leaders staying full week or partial week need to be registered in myCampManager. Rotating leaders staying up to half week (max 3 days) will be charged a leaders fee \$85.00. These leaders need to be added to myCampManager and shirt sizes selected prior to deadline.

## Registration

If you have not done so, please sign up for an account for your unit and register for the desired week of camp in **myCamp Manager**, the online registration system for Camp Ho Non Wah. The **myCamp Manager** program is available on the camp website: <http://www.camphnw.com>

The initial camp reservation fee of \$100.00 is due upon registering for camp. On receipt of this deposit, you will be able to proceed with the online event registration.

The camper deposit of \$100 per scout is due by the first Monday in March with the completed unit roster in **myCamp Manager**. This allows us to plan for the size of each unit. It is possible to add campers and leaders after this date, pending available space, until the registration cut off date. All requests to add or delete participants, manage schedules or configure the event will be locked on June 1.

Camp Ho Non Wah offers an early bird camper fee of \$300 if all basic camper fees for the **entire** unit are paid prior to **May 1**. New scouts signing up for camp (ex: Webelos crossover, new scout registrations) will be charged at the early bird discount rate if all other fees have been paid prior to the deadline.

Units not taking advantage of this discounted rate will be charged the full camper fee of \$320 per camper. All payments must be paid in full prior to coming to camp. Payments will be posted online in **myCamp Manager** as they are received for your review and verification.



## Adult Leadership

Units are **required** to have at least two adult leaders in camp at all times. This policy is required by the Scouts BSA. All leaders must be registered members of the BSA, and meet the qualifications for the leadership position in which they serve. The unit leaders must be at least 21 years of age. **See current BSA Leadership Requirements for unit activities for additional leaders.** Venture crews bringing female venture scouts must provide their own female leadership. Parents, committee members, and other adults who accompany the unit to camp must meet all of the above requirements, be registered in **myCamp Manager** and submit the appropriate health forms.

The Youth Protection Verification Form (see appendix) must be completed and submitted listing all adult leadership in camp. This form must be submitted by May 31 to our council office.

One adult leader is free with each registered unit who has met all of the following criteria:

- **All fees paid prior to May 1 deadline**
- **5 scouts or more**

A group of 5 or more scouts is considered a unit. Each additional leader space is \$150 for the week, which provides meals, tent/cabin, a camp patch, and a t-shirt (**must be requested by the deadline.**)

Leaders may rotate when necessary, however, in the best interest of your scouts, we recommend having consistent leadership throughout your unit's stay at camp. Units are encouraged to bring additional adults to serve as leaders for their units. Rotating leaders may be added for \$85.00 and covers the cost up to ½ week, but does not include a leader gift. If rotating is necessary, the new leader must check in at the camp office and the departing leader must wait and sign out when their relief arrives.

If the number of leaders in your unit exceeds your reserved numbers, the camp cannot guarantee sleeping quarters. Be prepared to provide your own tent and pay additional leader fees as they apply. These additional leaders will not receive a patch or t-shirt, but may purchase one (and more items) from the Camp HNW Trading Post as supplies allow.

Leaders should plan to share tents since the camp will only provide one tent for every two leaders. Camp Ho Non Wah does not have the resources to provide each leader with a separate tent. Those leaders who wish to guarantee their own tent (or a quartermaster tent, etc.) should make arrangements to bring a personal tent from home.

## Campsite Reservations

The \$100 camp reservation fee for this summer reserves the space for your unit to attend camp during a specific week. As the camp staff prepares for each unit's arrival, it may be necessary to make adjustments to a unit's campsite based on size of the units attending camp that week. A unit that brings fewer scouts than the sites minimum may be asked to share that site, or move to a smaller site. Likewise, if a unit exceeds the maximum size of a site, they may be asked to move to a larger site comparable to the original.



The campsite capacities table indicates the maximum number for each campsite. The Ho Non Wah staff will work to accommodate each unit as much as possible. Your patience and understanding are appreciated.

Campsite	Tents *	Cabins **	Max
Bohicket	20	-	40
Boone	16	-	32
Carson	16	-	32
Creek	18	-	36
Crockett	25	-	50
Matigwa	3	7	34
New Shirmer	8	9	54
Unali'Yi	16	-	32

\*Two cots per tent provided

\*\*Cabins sleep four (4) individuals, sleeping pads **NOT PROVIDED**.

Units attending Ho Non Wah the previous summer have the first chance to reserve a campsite for this year. For your convenience, deposits may be made at camp prior to leaving. Units may register for the week and site they are attending or any previous week/site that is not full. Units attending camp during the previous camp season have until August 1<sup>st</sup> to reserve their current campsite and week the following camp season. Units wanting to change weeks or campsites may do so after the current week of camp has passed.

In most cases, units are able to keep the campsite they reserved; however, it may be necessary to move a unit to a different campsite (during the same week) due to unit sizes and site capacities. We will do all that we can to accommodate the requests of each unit, however final housing is determined by numbers of scouts in a given campsite by the camp director to meet YPT and NCAP standards. Units will be contacted prior to their week of camp and given the opportunity for the unit to provide their own tents if we are unable to accommodate the housing needs of the unit before relocating the unit.

## New Reservations

New reservations are accepted beginning June 1. Campsite requests will be confirmed after August 1st on a first come first serve basis. Note, units camping with us during the current camp season have first choice of campsites and week. Units must complete the application for summer camp and send it along with the deposit to the camp director at the council service center.

## Provisional Scouts

Scouts who are unable to attend during their unit's week at camp or wish to return for an additional week should consider coming to camp with a unit from their local area. In this effort, the scout will likely know other Scouts from neighboring units, which should help him to have a more enjoyable week at camp. The Scoutmaster of the unit attending camp will be responsible for the scout's paperwork. Scouts spending two or more weeks at Camp Ho Non Wah will receive a \$25.00 discount for the second and subsequent weeks camped.

## Refund Policy

All refund requests should be submitted to the council service center in writing by the family of the camper or by the unit leader by the end of the week the scout is to be in camp. Any refund request received after May 31 will be subject to a \$100.00 nonrefundable program fee. Requests for refunds received after the unit is scheduled to attend camp will not be considered. Basic fees are transferrable among campers in the unit.

Example circumstances under which refunds will be granted are listed below. Other requests may be honored with explanation:

- Illness of scout preventing attendance
- Illness or death in the camper's immediate family prevents his attendance
- Mandatory attendance at summer school, verified by letter from principal, teacher, or other school administrator
- A camper leaves camp for a medical reason certified by the camp health officer or the camp doctor. \*

\*In such cases, the camper will receive a prorated refund for the unused portion of the camp fee, provided that the unused portion of camp constitutes three or more days. Homesickness does not constitute refund.

## Correspondence

All summer camp correspondence, registration materials, and payments should be sent to the council office until the end of May. Starting June 10, all correspondence should be sent directly to Camp Ho Non Wah. The addresses for both locations are listed below:

<b><u>Before June 10</u></b>	<b><u>After June 10</u></b>
Coastal Carolina Council, BSA 9297 Medical Plaza Drive N. Charleston, SC 29406  <b>Phone:</b> (843) 763-0305 <b>Fax:</b> (843) 763-0624	Camp Ho Non Wah Scout Name and Unit Number 2609 Boy Scout Road Wadmalaw Island, South Carolina 29487  <b>Phone:</b> (843) 559-9302 <b>Fax:</b> (843) 559-5586

To allow enough time to receive and process registration, do not send any money or registration materials through the postal service less than two weeks prior to your arrival at camp. For your convenience, fax service via the numbers listed is available.

## Age v. Maturity

Please keep in mind that the unit leader is responsible for ensuring that all scouts meet age, maturity, and skill level requirements for all sessions. Scouts who already have the merit badge are not eligible to sign up for that merit badge session again. This allows every scout the opportunity to participate in the program. On the first day of the sessions, instructors will verify participant qualifications to ensure all required qualifications are met; else the schedule will be changed.

For shooting sports merit badges, Camp Ho Non Wah recommends that the camper progresses from archery to rifle to shotgun, or has significant experience handling firearms.

Please note the recommendation on the merit badge list and choose programs at Camp Ho Non Wah that are appropriate to the size, age and maturity of your scouts.

## Camperships

Very often, generous organizations and individuals provide for scouts in the Coastal Carolina Council. If a unit has such a need and has exhausted its own efforts to finance an individual scout, including taking advantage of the council-wide popcorn sales program, they may complete the campership application from the council office by April 1.

Camp Ho Non Wah camperships cover a portion of the basic camp fee. Scholarship funds are limited to those who are truly in need of assistance. No scout should be kept from going to camp because of a lack of money.

If a scout is provided a campership and does not attend camp, the campership will not be refunded, but will be returned to the council campership fund. The scout that does not attend may not be eligible for a campership the following camp season. If a scout can afford to pay for a week of camp, the campership committee for any reason will not consider a second week of camp.

## Medical Forms

Every camper, both youth and adult, must have a complete BSA physical form (No. 680-001 A, B & C). A licensed physician must complete this form. All physicals are good for 12 months only.

Please make arrangements for physical examinations before summer camp. Any scout or leader who does not have a completed health form – including the examination – will be restricted from all camp activities until an examination has been given. Also, make sure that each health form has been signed by all parties in the appropriate places prior to arriving at camp. **THERE ARE NOT PROVISIONS FOR AN EXAMINATION TO BE GIVEN AT CAMP.**

Each scout and leader will receive a health recheck after his arrival as part of the check-in procedure. In accordance with the HIPPA regulations, medical screenings will be completed discretely to insure privacy for scouts and leaders. The unit's medical forms will be kept on file for the week with the camp health officer. Please keep a copy of each scout's physical for your records.

## Getting to Camp

### Directions to Camp

From Charleston, take US 17 South to Main Road. Turn left on Main Road and follow Main Road down to the 3<sup>rd</sup> traffic light. This is Maybank Highway. Turn right onto Maybank Highway and go over the bridge onto Wadmalaw Island. At the fork in the road, veer left. Once you pass the elementary school on your left you will have one more curve before the turn off to camp. Make a left turn onto Boy Scout Road and follow until you see the entrance to Camp Ho Non Wah. See you soon!!

### Transportation

Each unit is responsible for the safe transportation of its members to and from camp and to make sure that all vehicles meet national insurance standards. Transporting scouts or adults in the bed of an open pick-up truck or trailer – whether covered or uncovered – is against the policy of the Scouts BSA, as well as poor judgment.

In addition, units visiting Ho Non Wah from other councils are responsible for obtaining the appropriate tour permits. Tour permits are available on the National BSA website.

### Parking

Upon arrival to camp, immediately park all vehicles in the parking lot in front of the camp office. Do not block the road. This road serves as a vital artery for camp logistics and two-way through passage must be maintained at all times. No exceptions.

Units bringing trailers to camp are asked to park trailers along the side of the road upon arrival at camp. The camp will allow you to haul trailers to the campsites and they may remain there during your stay at camp. To keep traffic in camp to a minimum, only camp vehicles are permitted beyond the camp gate by the camp office unless otherwise permitted by the camp director. All personal vehicles in camp must bear the appropriate authorization and be removed prior to dinner on Sunday.

The camp has multiple handcarts for hauling gear from the parking lot to the campsites. They may be used to bring your unit's gear to and from campsites on both check-in (Sunday) and check-out (Saturday) as well as throughout the week as the need arises.

### Tour Buses

If your unit will be traveling to Ho Non Wah in a charter or tour bus, please notify the camp administration one week prior to your arrival so that preparation can be made. Upon arrival at camp please do not pull into the parking lot. Remain on the road until you reach the camp gate and a staff member will direct you to where you will unload and turn around. Arrangements will be made to transport all your gear from the bus to the campsite.

### Special Assistance

For persons requiring mobility assistance, vehicle permits for golf carts will be issued during the Sunday night leaders meeting. Golf carts will only be permitted for special needs with prior notification of the camp director. The camp does not furnish transportation for special needs individuals; it is the responsibility of those in need of assistance to make arrangements prior to camp.

## What to Bring

Other than some basic camping items, different people and units will bring different items with them. A good exercise is to think about your perfect week at camp and bring the items that you see in your mental picture.

For example, if you want to spend the evening fishing on the pier, don't forget your fishing rod and tackle box.

What you bring to camp is what will keep you comfortable. You need enough changes of clothing to keep you clean. We'll have changes in weather ... hot, cold, and rainy!

To help keep you from forgetting those all-important items, we have a list below to help you when you are packing for camp.

<input type="checkbox"/> Sleeping bag or bedroll	<input type="checkbox"/> Scout knife (no sheath knives)*
<input type="checkbox"/> Poncho	<input type="checkbox"/> Pillow*
<input type="checkbox"/> Sneakers	<input type="checkbox"/> Insect repellent*
<input type="checkbox"/> Comfortable hiking boots (optional)	<input type="checkbox"/> Medical form, <b>SIGNED</b>
<input type="checkbox"/> BSA summer uniform	<input type="checkbox"/> Money for trading post (suggested \$50)
<input type="checkbox"/> Socks*	<input type="checkbox"/> Toiletry kit, with:
<input type="checkbox"/> Undershorts*	<input type="checkbox"/> Soap*
<input type="checkbox"/> Extra shirts*	<input type="checkbox"/> Toothbrush & tooth paste*
<input type="checkbox"/> Hat (if desired)	<input type="checkbox"/> Comb or brush
<input type="checkbox"/> Scout handbook	<input type="checkbox"/> Towels & washcloth*
<input type="checkbox"/> Merit Badge Books*	<input type="checkbox"/> Mirror*
<input type="checkbox"/> Watch (very important)*	<input type="checkbox"/> Shaving cream & razors*
<input type="checkbox"/> Fishing rod (optional)*	<input type="checkbox"/> Deodorant*
<input type="checkbox"/> Backpack (optional)*	<input type="checkbox"/> Gold Bond Powder
<input type="checkbox"/> Pen, pencil, notebook*	
<input type="checkbox"/> Flashlight & batteries*	

The following are some items your unit as a whole may want to bring to camp:

<input type="checkbox"/> Troop Flag	<input type="checkbox"/> Alarm Clock
<input type="checkbox"/> Footlocker with lock or lock box	<input type="checkbox"/> Rope
<input type="checkbox"/> Lanterns	<input type="checkbox"/> Compass
<input type="checkbox"/> Resource books	<input type="checkbox"/> First Aid Kit
<input type="checkbox"/> Patrol Flags	<input type="checkbox"/> Site personalization equipment (gate materials, camp gadgets, etc.)
<input type="checkbox"/> Troop advancement records	
<input type="checkbox"/> Drink Cooler	

The following equipment can be checked out through the camp quartermaster:

- Box saws
- Ax, hatchets
- U.S. Flags
- Shovels
- Broom
- Latrine Supplies
- Water Hose

## What NOT to Bring

Personal rifles or other firearms, ammunition, bows, and paintball guns are not allowed in camp; only those supplied by the shooting sports area are to be used. Sheath knives are also not allowed at camp.

Any such equipment brought to camp must be delivered to the camp director when the unit checks in; they will be returned when the unit checks out and leaves camp Saturday.

No pets of any kind are allowed at camp. This includes with visitors at drop-off, pick-up and during Family Night on Thursday. This is policy of the Scouts BSA.

Finally, we recommend that items such as cell phones, radios, cd, mp3 players, laptop computers, iPods, iPads, comic books, valuable cameras jewelry, etc. be left at home. Summer camp is an outdoor experience, and those items are not appropriate to making the most of that experience. Camp Ho Non Wah and the Coastal Carolina Council are not liable for any lost, damaged or stolen items.

## Spending Money

Scouts will want to have extra money for trading post items, souvenirs, and special programs. It is suggested that the scoutmaster or another adult in the unit serve as “banker” during the week. Scouts can check their money in and out through that person. This prevents lost money, which can easily happen with aquatics merit badges.

This year, the Scout will NOT have to purchase supplies for their merit badges. This will be covered with the scout’s program fees, which are calculated for you on **myCamp Manager**. These numbers are only an estimate and are subject to change upon review as decided by the camp and program directors.

## Pre-Camp Planning

You should immediately have a parents meeting to accomplish the following:

- Decide what week of camp the unit will attend Camp Ho Non Wah
- Complete and send in the registration form, including campsite choice
- Recruit at least two adult leaders (one 21 or over) to attend camp with the unit
- Develop a camp promotion plan. A promotional video of Camp Ho Non Wah is available on the camp website.
- Plan fundraisers to help pay for camp fees and unit equipment
- Inform everyone that final payment is due May 15 or the price will increase

## Prior to Camp

- Submit your tour permit (available on the camp website) to your council office
- Collect and make copies of all scout and leader’s completed and signed medical forms **(mandatory for residence)**
- Have a planning session with each scout attending camp. During the planning session, select the merit badges and special programs for the scout.
- Register online and submit your scout’s merit badge information electronically
- Make sure that all scouts attending camp prepare for their own program and advancement course. Merit badge books must be read and prerequisites met to ensure merit badge is completed
- Review camp rules with your scouts
- Make sure they know what to bring and what NOT to bring to summer camp
- Collect remaining fees and mail them to Coastal Carolina Council by deadline
- Secure transportation to and from camp
- Inform parents of Thursday evening parent’s program. Remember, dinner will not be served to parents – ONLY scouts who are attending camp

- Collect all medication. Be sure they are in original containers with instructions.
- Secure a lock box for scout's extra petty cash and other personal valuables
- Pack your own gear and relax. You are now ready for summer camp

## Camping Like a Pro

If scouts bring locks for their luggage, have them provide an extra key for the unit leader. That way, if one key is lost, the spare one will be stored safely and can easily be produced.

With the heat and humidity of June and July, it would be advisable to have a change of clothing for each day of the week.

## The First Day

### Arrival & Check-In

All camp sessions start on Sunday and end on the following Saturday. Units should plan to arrive at camp between 2:00 and 4:00 pm on Sunday. **Please do not arrive before 2:00 pm we will not be ready to receive your unit.**

Upon arrival at Camp Ho Non Wah two of the unit leaders will check-in with the Camp Administrator. We have several steps and stops during check-in, the first of which is meeting your Camp Guide. We will also address any changes to your unit roster, camper or leader additions, program add-on's, the In Camp Leader's Manual and finalizing your account financial status.

### Unit Pictures

Your second stop on the tour will be the Council Ring, where your unit's picture will be taken. A digital proof for this picture will be available upon request in the Camp Office. If you would like to purchase a copy of this photo, please fill out the form on provided in the In Camp Leader's Manual. It is recommended that your unit either arrive in uniform or troop shirts so that they look their best for the picture.

**Cost of Pictures:** 4 x 6 prints - \$4; 5 x 7 prints - \$6; 8 x 10 prints - \$10.

### Medical Forms Check-In

Next, the unit guide will lead you to the Health Lodge, where scout health forms and injectable, refrigerated medications or controlled substances will be turned in. You will also receive your vehicle permit during this stop.

### Dining Hall Orientation

A short walk from the Health Lodge, the Dining Hall is next on the list, where scouts will receive a briefing from our Dining Hall Steward regarding waters and table assignments.

### Campsite Tour

After completing the tour of camp, you will be led to your campsite where your guide will perform a routine inspection and, on completion, ask you to sign the bottom of the form. During this time, your scouts will need to change into bathing suits for the final step, swim checks.

### Swim Checks

For units who participate in multiple aquatic activities throughout the year and have had swim checks within the last six months, a pre-camp swim check form is available online. Please note that these



swim checks must be authorized by a certified American Red Cross or BSA Lifeguard. A copy of the certification card must be attached to the completed pre-camp swim check form in order to be honored.

All other units will take the swim test upon arrival at camp. It is important to note that aquatic activities will take place in three different locations: the pool, the lake and the river.

We ask that adults come ready to swim; there is not a separate changing area for male and female leaders.

#### *Beginners' Test*

Jump feet first into water over your head. Level off and swim 50 yards.

#### *Swimmers' Test*

Jump into water over your head feet first and level off. Swim 75 yards on stomach using a forward power stroke (crawl, side stroke, breast stroke or trudgen). Swim 25 yards on your back using a resting back stroke (elementary back stroke). Float on your back for 30 seconds.

## Leader's Meeting

A meeting of all unit leaders and senior patrol leaders will be held on Sunday after dinner. At this meeting members of the camp staff will give an overview of policies and procedures and special program activities that will be offered during the week. This meeting will also provide an opportunity to answer many questions about your week at camp.

## Evening Schedule:

- 5:35 PM Waiters Call
- 5:50 PM Evening Retreat – Parade Field
- 6:00 PM Dinner
- 7:15 PM Scoutmaster/Senior Patrol Leaders Meeting
- 8:00 PM Opening Campfire

## Express Check-In

Scoutmasters wishing to complete express check-in must have all paperwork, fees and required documents uploaded to mycampmanager by Tuesday the week before you arrive at camp. Leaders who complete all this will receive notification prior to their arrival and will be able to by-pass the camp office during check in.

## Early Check-In

Units traveling from a distance often take advantage of visiting the Charleston Area and we encourage you to consider an early check-in on Saturday Afternoon or evening. There is a lot to see in and around the Charleston Area and early check-in may allow a troop to take advantage of some of these attractions. Arrangements must be made with the camp director prior to May 1. An additional charge of \$15.00 per person will include Sunday breakfast and Lunch.

## Monday Check-In

Due to religious obligations or unforeseen circumstances, a unit may need to arrive and check in on Monday morning. The Camp HNW staff is prepared to assist with an early Monday morning check-in. To make the check-in go smoothly, we strongly recommend units take advantage of the express check-in process.

Monday check-in will begin as early as 6:30 am. A continental breakfast will be available at the camp office while check-in is completed. We recommend that your unit complete Pre-Camp Swim Checks or come dressed in a swimsuit so that swim checks can be completed to the way to your campsite. Pictures will be done at the earliest convenience time for the entire unit.

## Just for Leaders

### Leader Activities

Leaders are encouraged to take advantage of many merit badge courses offered to learn a new skill, improve their skill, or work with our staff to share your skill. We also have many other great opportunities during the week. These program times will be announced Sunday evening at the leader's orientation meeting, but amongst them are:

#### *Scoutmaster's Merit Badge*

All Unit leaders will have the opportunity to earn this award, which includes participation in and visitation to all areas of camp throughout the week.

#### *Scoutmasters Skeet Shoot*

See who the Annie Oakley of Camp Ho Non Wah really is! Come see the shooting sports director to get behind a gun and test your abilities while having fun. The leaders shoot will be held Monday night and a mother's shotgun shoot will be held on parent's night from 7:00 – 8:00 PM. Awards will be presented to the winner.

#### *Safe Swim Defense*

BSA group shall use Safe Swim Defense for all swimming activities. Adult leaders supervising a swimming activity must have completed Safe Swim Defense training within the previous two year. Safe Swim Defense standards apply at backyard, hotel, apartment, and public pools; at established waterfront swim areas such as beaches, at state parks and U.S. Army Corps of Engineers lakes; and at all temporary swimming areas such as a lake, river or ocean.

#### *Safety Afloat*

Safety Afloat has been developed to promote boating and boating safety and to set standards for safe unit activity afloat. Before a BSA group may engage in an excursion, expedition, or trip on the water (canoe, raft, sailboat, motorboat, rowboat, floating in an inner tube, or other craft), adult leaders for such activity must complete Safety Afloat Training.

#### *Paddle Craft Safety Course*

Float trips are popular Boy Scout and Venturing activities. Safety Afloat awareness training provides guidelines for safe float trips and is required of unit leaders, but does not provide the skill training mandated by those guidelines. BSA Paddle Craft Safety expands Safety Afloat training to include the skills, as well as the knowledge, needed for a unit leader to confidently supervise canoeing or kayaking excursion on flat water. Person completing the training should be better able to access their preparation to supervise paddle craft activities. The training is open to any registered adult leader, Scout, or Venturer who is age 16 or older. The training takes roughly eight hours and is valid for three years.

*BSA Swimming & Water Rescue Course*

This course provides BSA leaders with information and skills to prevent, recognize, and respond to swimming emergencies during unit swimming activities. It expands the awareness instruction provided in Safe Swim Defense training. Persons completing the training should be better able to assess their preparation to supervise unit swimming events. The BSA recommends that at least one person with this training is present to assist with supervision whenever a unit swims at a location that does not provide lifeguards. This training is open to any registered adult leader, scout, or Venturer who is age 16 or older. The course takes approximately eight hours and is valid for three years.

*Sumahi Award*

Advanced Indian Lore Program where scouts and leaders learn about American Indian culture, song, dance and craft. Participants work to complete a beadwork project, learn American Indian legends, songs, dance and history on a tribe while they are in camp.

*Wilderness First Aid*

Wilderness First Aid (WFA) is the assessment of and treatment given to an ill or injured person in a remote environment where definitive care by a physician and/or rapid transport is not readily available. A BSA-led task force has developed WFA doctrine and curriculum. Participants will learn how to assess, treat, and (when possible) contain emergencies within the scope of their training.

*Order of the Arrow Night*

Adults and older scouts will enjoy getting together with other honored campers. Bring your patches and stories to share with other scouts and leaders. The night concludes with a pow wow and call-out ceremony under the stars.

Other activities will be made available during the Sunday leader's meeting and announced throughout the week during the Commissioners Lemonade as well as in the Bohicket Times, Camp Ho Non Wah's newsletter.

## Scoutmaster's Lounge

Because we value your participation in our summer camp program, the brothers of Unali'Yi Lodge 236 will be providing a scoutmaster's lounge for this summer's camp season. The lounge will be set up on the first floor of the White House and equipped with AC and wireless Internet for checking email, as well as a coffee pot and microwave for your pleasure.

## Health Lodge

The camp provides a trained medical officer on the premises and a physician on call 24 hours a day for emergencies. Please note that the unit leader should provide basic first aid (band aids, mole skin, etc.) to campers.

Arrangements are made with St. Francis Hospital to treat emergency patients from camp. Transportation to St. Francis Hospital will be made on an emergency basis by Charleston County EMS. For injuries of non-emergency nature, transportation should be provided by one of the unit leaders to St. Francis as determined by the medic.

## Emergency Procedures

Written procedures are established for fires, lost scouts, lost bathers and severe storms or other emergencies. See separate material distributed by the camp staff in the In-Camp Leader's Manual given at check-in. The camp director should be notified immediately of all emergencies that occur while at camp.

## Insurance

All units must provide accident insurance for scouts and leaders attending camp. It is the responsibility of the unit leader to apply for accident insurance before coming to camp. Leaders must bring their unit insurance policy number, claim forms, and names of insurance carrier to check in at camp. This information will be needed in the case of an emergency.

Medical expenses incurred by scouts and leaders while in camp will be paid by the parent/guardian's insurance and then the unit's insurance. No fees will be billed to camp. The health officer will call parents in the event that a scout has to be taken to the doctor or an emergency visit to the hospital.

## Medication

Only refrigerated, injectable medications and controlled substances must be stored at the health lodge with the medical officer. Other medications may be kept on the scout's person, but it becomes their responsibility to remember to take the medication at the appropriate time. Medications can still be dispensed through the health lodge if desired by the parent or guardian.

## Life at Camp

### Trading Post

Ho Non Wah maintains a trading post for the sale of souvenirs, craft supplies, snacks, soft drinks, ice cream and more. A limited amount of camping equipment will also be available. Important items of personal gear are sold, including socks, t-shirts, soap, combs, toothbrushes, lights and batteries. We recommend bringing \$50 or more to cover the purchase of items in the trading post.

### Campsites

Each campsite is equipped with tent platforms, two-person tents, cots, picnic tables, large shelters, a flagpole, latrine with flush toilets and washstand. Additional supplies may be checked out from the quartermaster. Trash bags and cleaning supplies can be obtained daily after breakfast at the rear of the dining hall. The unit is responsible for all camp equipment issued including tents, tarps, etc. The unit, prior to departure must pay for any breakage or damage to camp equipment on Saturday.

### Campsite Inspections

Each day, the commissioner staff and Scoutmasters from each campsite on a rotating basis will conduct campsite inspections, using a copy of the inspection form that is included in the In-Camp Leader's Manual. The units that earn the Commissioner's Award for cleanest campsite and scout spirit will be recognized at the Friday night closing campfire. (See appendix for form)

### Showers

Hot showers are available in each campsite for scouts and leaders. In addition the central shower house is divided to accommodate both male and female leaders.

### Camp Commissioner

The camp commissioner will be one of the first people you meet during check-in and will help guide you through the first day of camp. The camp commissioner will be your primary contact for unit service and questions regarding various aspects of camp, such as campsite inspections, requests, and program needs.

## Order of the Arrow

The Thursday night campfire program includes an Order of the Arrow call-out ceremony under the stars, weather permitting. Units from Coastal Carolina Council may have scouts called out that are selected in an Order of the Arrow election conducted by Unali'Yi Lodge. Order of the Arrow elections during camp may be requested by completing the form found in the In-Camp Leader's Manual. Units from outside the Coastal Carolina Council may also have scouts called out for the Order of the Arrow during the ceremony. To do so, the unit leader should bring an official letter with the names of the candidates signed by the Lodge Chief or Lodge Advisor of their local Order of the Arrow Lodge. Unfortunately, Unali'Yi Lodge is unable to perform unit elections for units from visiting councils.

## SPL Meetings

A senior patrol leaders meeting is conducted on the back porch of the dining hall each day following breakfast. At this meeting we will review the day's program schedule, important reminders, and other program-related items.

## Daily Good Turn

In keeping with the scout motto, "Do a good turn daily," each unit will be asked to perform a good turn in the morning directly after breakfast. For a listing of the daily good turn assignments, please see the Bohicket Times.

## Scout Vespers Service

The chapel is available for group or individual use at any time. An interfaith vespers service will be scheduled one evening during your stay at camp.

## Ho Non Wah Grace

For the wind and the water  
We thank thee of Father  
For Friendship and Brotherhood  
We pledge our service  
And for the food before us,  
We are ever grateful. Amen.



## Quiet Hours & Taps

The scout taps is 10:30 PM. Quiet hours/lights out is observed between 10:30 pm and 7:00 am. Please conduct a bed check to ensure that scouts are accounted for and in their own sites by the time of taps.

## Troop Time

Watermelon slurps and ice cream socials are fun for everyone. Prices vary according to request. Make reservations for this event at the camp office on check-in day.

## Coming & Going

All participants, you and adult, are asked to check in and out of the camp at the camp office. All we ask is that you sign the camp logbook. This applies for all reasons: discipline, doctor's appointments, leadership changes, sport activities, trips to the bank, grocery store, etc. This is for your safety and our peace of mind. We appreciate your help. All campers will be issued a camp identification band that must be worn while in camp. Please be sure that each of your scouts wears these bands so that we can easily identify who should be in camp.

# A Typical Camp Day

## Daily Schedule

Each day follows the same scheduling as shown. The schedule on Saturday and Sunday vary for check-in and checkout.

07:45 AM	Waiter's Call
07:50 AM	Assembly
08:00 AM	Breakfast
09:00 AM	Merit Badge Sessions
12:00 PM	Waiter's Call
12:30 PM	Lunch
01:00 PM	Siesta
02:00 PM	Merit Badge Sessions
04:00 PM	Activity Period
05:45 PM	Waiter's Call
05:50 PM	Assembly
06:00 PM	Dinner
10:00 PM	Camp Taps

On Sunday, Thursday and Friday the evening activity includes a camp wide campfire in the council ring. Everyone in camp is expected to attend and wear their scout uniform.

## Uniforms

The scout uniform is a very important part of the scouting program, and all scouts are required to bring at least one complete uniform to camp. Field uniforms are to be worn at evening retreat ceremonies and closing campfires Monday through Friday. Sunday evening, units may opt to wear activity uniforms to help ease the check-in experience. Scouts are encouraged to wear a scouting related t-shirt during the day to prevent wear and tear.

Since the uniform is worn so much, here are a few tips to help it stay fresh and clean:

- Don't wear it at times when it does not have to be worn; change clothes after supper to avoid getting it dirtier.
- Bring a hanger for the shirt
- It would be a good idea to have several pairs of scout socks to avoid wearing the same pair all week (available in the Trading Post)

## Meals & Waiters

Balanced, nutritional meals are served family style in the dining hall. If you have a scout or leader with special dietary concerns or restrictions please complete the Special Diet Request Form. Each year we have individuals who have Diabetes, Celiac Disease, Peanut allergies, milk and egg allergies and a host of other special dietary needs. These individuals are encouraged to bring any specialty foods that they may need to supplement our regular menu with them. Such foods should be labeled with the individual's name, and unit number.

Scoutmasters should make sure that each scout gets his fair share of food. If there is a spot for staff to sit at your table, food is saved for them as well. There should be a fair-sized serving for everyone at the table.

Please notify the camp director if you are having any problems with meals.

Ho Non Wah uses a modified “waiter system” for most meals. Each unit provides a scout as a waiter for each table used. Waiters should arrive at the dining hall twenty (20) minutes before the meal is scheduled to be served. The waiter’s responsibilities are to set the tables prior to the meal, obtain food from the serving station during the meal, and clean up after the meal. Waiters should thoroughly check the tables and finally dismiss the waiter.

## **Awards & Recognition**

### HNW Honor Patrol

Patrols attending Ho Non Wah can be recognized as an honor patrol. This award recognizes units that use the patrol method while at summer camp. Patrols are not in competition with other patrols from their own unit or from other units in camp.

### HNW Honor Troop

Troops attending HNW can be recognized as an honor troop. This award is based on guidelines that ensure a troop follows all camp procedures and takes full advantage of the program opportunities. Troops are not in competition with other troops for this.

### Commissioner’s Award

Troop campsites will be inspected daily by the commissioners and unit leaders from other sites. Results will be announced at dinner and the winning unit will be awarded the commissioner’s award and a section of the paddle will be engraved with their unit number. The unit with the highest average at the end of the week will take the paddle home.

### Scoutmaster’s Merit Badge

Scoutmasters and all adult troop leaders are given a chance to earn an award uniquely suited for them. See the requirements for this award in the In-Camp Leader’s manual distributed upon check-in on Sunday.

## Other Information

### Outside World

One of the most frequently asked questions is where their son will be, and how they can reach him ... and rightly so!

Please encourage parents to write, but not to call unless it is an emergency. The main telephone line in camp is for camp business and emergencies.

Daily deliveries and collections are made at camp. Outgoing mail will be picked up from the mail box at the camp office at 10:00 am each day. Incoming mail may be picked up by a unit leader or SPL after dinner.

### Visitors

Because of the busy schedule a camper maintains at camp, we recommend that parents and friends limit their visits to the camp to check-in on Sunday and check-out on Saturday. Families and friends are encouraged to attend the special family night campfire held each Thursday evening. Units begin to prepare for the campfire at 7:00 pm. Those planning to attend should arrive in camp prior to that time.

Please observe the camp speed limit. The life you save may be your son's. Our Alumni Association will be offering meals for purchase beginning at 5 pm on Parents Night. **NO MEALS WILL BE OFFERED TO VISITORS FROM OUR DINING HALL**, so please plan accordingly.

### Departure Day

The check-out procedure begins on Saturday and should be completed before 9:00 am. Any units with special check-out considerations should make plans through the program director or camp director prior to Saturday.

Merit badge applications, unit pictures, and other paperwork will be given to each unit after the closing campfire on Friday, along with their medical forms. Camp patches will be distributed on Saturday morning during final clearance of the camp office.



## Camp Rules & Regulations

We are all, first and foremost, members of the Scouts BSA. The basic rules governing Camp Ho Non Wah are the scout oath and scout law. Rules are for your scouts safety, the protection of equipment, and the preservation of fairness to everyone.

1. No personal vehicles are permitted in camp.
2. No pyrotechnics of any kind are permitted on camp property.
3. No alcoholic beverages or other unlawful drugs or substances are allowed in camp.
4. **Closed-toed shoes** are to be worn at all times around camp. Crocks are acceptable at the pool. Water shoes that will stay on your feet are required.
5. No transporting passengers in the back of pick-up trucks is allowed.
6. Sheath knives are not allowed in camp. Bring approved folding pocket knives only.
7. Only refrigerated and injectable medications need to be stored in the Health Lodge.
8. **VEHICLES** – All cars must be parked in the designated parking area just outside the gate into camp. The camp speed limit is 10 mph.
9. **LEAVING CAMP** – Anyone leaving camp must first check out at the camp office.
10. **WILDLIFE** – Ho Non Wah is blessed with a wide variety of wild creatures. Under no circumstances should anyone touch or disturb snakes or other animals. Please educate Scouts on the identification of poisonous plants and animals indigenous to the South Eastern United States and review the Outdoor Code.
11. **TENTAGE** – The camp provides tents. Tents accommodate two Scouts with cots on wooden platforms. Scout leaders will have an opportunity to inspect their sites for any pre-existing damage. **NO FLAMES IN TENTS.** Units will bear the cost of damage to campsite equipment as follows:
  - \$10.00 for a small (under 3”) cut or tear.
  - \$20.00 for a large (over 3”) cut or tear.
  - \$300.00 for total destruction of tent.
  - \$20.00 for cot frame replacement.
  - \$10.00 for ridge pole or upright replacement.
12. **RESPECT OF PRIVACY** – Adult leaders must respect the privacy of youth members in situations such as changing into swimming suits or taking showers. Adults must also protect their own privacy in similar situations.
13. **A UNIT MUST HAVE TWO-DEEP LEADERSHIP** – One-on-one counseling sessions between leaders and scouts are not allowed.
14. **SEPARATE ACCOMODATIONS** – Scouts are not permitted to sleep in a tent or cabin of an adult other than a parent or guardian. Special times for male and female use of showers will be posted on these facilities throughout camp.
15. **CAMPFIRES** – are permitted only in designated fire pits in each campsite with the approval of the camp office or camp ranger prior to burning.
16. All Scouts are responsible for the cleanliness of their campsite and for assisting in keeping the camp clean for others to enjoy.

## A Word About Camp Staff

To assist you, the unit leader, in making possible a truly great camping experience for your troop, we have employed a staff of camping people (and, incidentally, regular guys). Their only excuse for being in camp is to serve you and your troop to the best of their ability.

They are not strangers to this game of scouting, these scouts who make up the camp staff. True, they have been chosen for their ability of skill in some particular phase of camp operation, but over and above this, they were chosen because they have experience as volunteers in scouting.

They love and believe in this great game, even as you do. Like you, they are making great personal sacrifices to be an active part of it and don't expect anything in return.

They are human, too! They will make mistakes and errors in judgment, as we all do, but they will be honest mistakes. With your help, they will avoid these same mistakes again.

Together, you and they can make possible a finer camp experience for your scouts. Each of you shares this responsibility. In working together for the welfare of your scouts, you will find a strong bond of scouting that will not be forgotten years into the future.

Please remember one thing as you go into this big adventure of camp; the staff will help, assist, and accommodate you in every way they can, but they will not take over your unit. Your troop is your responsibility and although they will help, you are still in charge.

You are the unit leader, you are the adult your scouts know and respect. You give them understanding and encourage them to use their leadership skills; you ensure discipline is maintained; you give your scouts the adult guidance they need in camp.

Do this, and the scouts in your unit will look back many years hence and recall with fond memories their association with you in camp and the positive encouragement and support you gave them. It may just be a simple act, but there is nothing simple about the difference that you can make in the lives of your scouts and those around you.

If any scout in your unit is interested in becoming a member of the staff in future summers, please direct them to the camp office to pick up an employment application.

## BONUS TRIPS & ACTIVITIES

We have included this section in our leader's manual for all units who travel from out of council to stay with us during the summer at Camp Ho Non Wah. To assist you with your planning we have included some additional activities that may help in your planning and travel. Several of these include sightseeing opportunities for you and your scouts while visiting the historic Charleston area.

### USS Yorktown

Located on historic Charleston Harbor, Patriots Point is home to USS Yorktown (CV-10), the Fighting Lady. The first USS Yorktown (CV -5) sank at the battle of Midway on June 7, 1942. Onboard the decks of this famous World War II aircraft carrier, you can relive a momentous time in America's history. The Fighting Lady contains all the evidence of her past; one can see, touch, feel and smell the past, where young Americans fought and died to turn the fortunes of war in the Pacific.

Moored next to her is USS Laffey (DD- 724), a WorldWar II destroyer. LAFHEY survived the onslaught of Japanese kamikaze attacks while off Okinawa as Radar Picket Station #1 on April 16, 1945. She became known as "the ship that wouldn't die."

Skip the book and don't miss this opportunity to see these incredible vessels in the sea. For more information, call 800-248-3508.

### South Carolina Aquarium

The South Carolina Aquarium, located in Charleston, South Carolina, opened in May of 2000 on the historic Charleston Harbor. It is home to over 10,000 plants and animals including river otters, loggerhead sea turtles, alligators, Venus flytraps, great blue herons, hawks, owls, sea horses, jellyfish, puffer fish, moray eels, horseshoe crabs, starfish, pythons, sea dragons and sharks.

The largest exhibit in the Aquarium is the Great Ocean Tank, which extends from the first to the third floor of the Aquarium; it holds over 385,000 gallons of water and contains over 300 animals. The Aquarium also features a Discovery Lab, where patrons are able to touch horseshoe crabs, starfish, and other marine animals. It's a great excursion to the sea without the sand in your toes!

For more information, call 800-722-6455.

### H. L. Hunley

The H. L. Hunley was a submarine of the Confederate States of America that demonstrated both the advantages and the dangers of undersea warfare.

The Hunley was the first submarine to sink an enemy warship, although the submarine was also lost following the successful attack. The Confederates lost 32 men in Hunley's career. The submarine was renamed after the death of her inventor, Horace Lawson Hunley, and sometime after she had been taken into the Confederate forces at Charleston, SC.

H.L. Hunley, almost 40 feet (12 m) long, was built at Mobile, Alabama, launched in July 1863, and shipped by rail to Charleston, SC on August 12, 1863. On February 17, 1864 Hunley attacked and sank the 1240-ton steam sloop USS Housatonic in Charleston harbor, but soon after, Hunley also apparently sank, drowning all 8 crewmen. Over 136 years later on August 8, 2000, the wreck was recovered and on April 17, 2004, the DNA-identified remains of the eight Hunley crewmen were interred in Charleston's Magnolia Cemetery with full military honors.

## The Charleston Market

The open-air market is located on Market Street in Historic Downtown Charleston. This market was once the major trade capital of the city prior to the 1900's. During the summer, the market is full of activity. Along either side of the market is a large variety of eating establishments and souvenir shops. Carriage rides and tours through the city can be purchased in this location.

To visit the market, please ask camp administration for directions – it IS a busy place so be sure to keep your scouts together.

## Historic Trails

History comes alive for you and your group as you hike our trails. From battlefields to Franklin's print shop, you learn about the history in the area of each trail. Each trail has a brochure that contains directions, points of interest and questions allowing each person to earn a patch and medal for that trail.

## SC Beaches

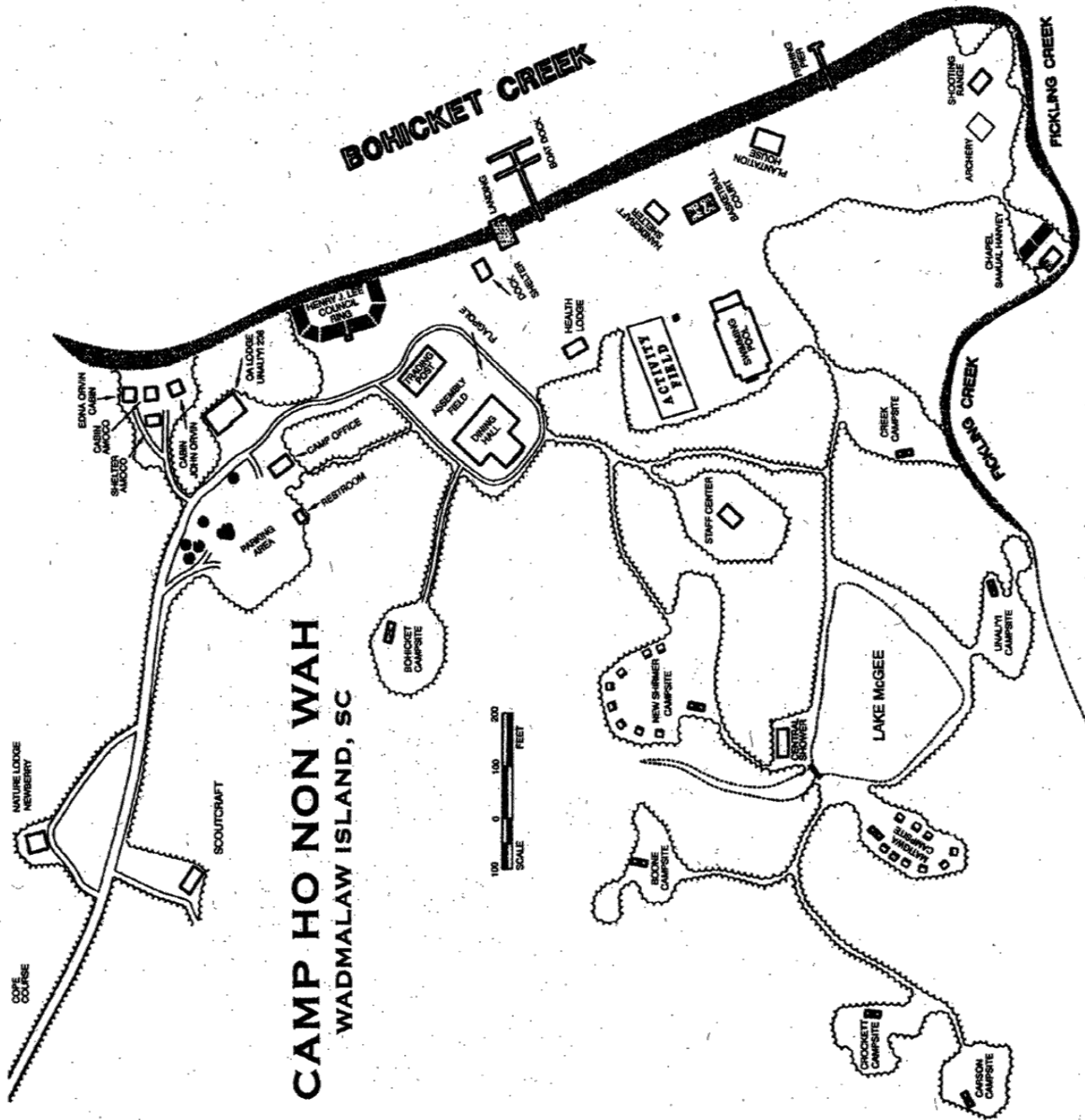
Several units from the mountains and inland areas enjoy the opportunity to visit one of the many beaches that are close to camp. Swimming is always great but even walking and enjoying the water and the stars can make a summer perfect. A picnic dinner can also be arranged for your unit. Please make arrangements with the camp director on Sunday evening so that food for your trip can be arranged and ready.

## Other Opportunities

For the latest program information and more opportunities, please visit the Camp Ho Non Wah website at [www.camphnw.com](http://www.camphnw.com)

This information is also available at the camp. Remember, we're locals and we're here to point you in the right direction!

# Appendix – Camp Map



# Campsite Inspection Form

## Campsite

		Mon	Tues	Wed	Thurs	Fri
Useful camp gadget (daily)	10					
Flags Raised	5					
Troop or Unit identified	5					
Individual[ Patrols identified	5					
Section Total	25					

## Tents

Tent Flaps Open	10					
Personal Equipment Neat	10					
Section Total	20					

## Sanitation

Latrine & Latrine Area Clean	5					
Showers & Shower area clean	5					
Brooms & Plunger in Campsite	5					
Trash Can less Than 1/2 full	5					
Hose disconnected & coiled	5					
Overall campsite cleanliness	10					
Section Total	35					

## Safety

Fire guard Chart filled out	5					
Waiter Schedule Posted	5					
First Aid Kit in plain sight	5					
Fire Barrel Filled, Lid On, Bucket (Empty) on Top	5					
Section Total	20					
Grand Total	100					

\*This is a sample of the campsite inspection form – subject to change.

# Camp Reservation Form

**Units in camp this summer will have first selection at both a week and campsite for the next summer camp season.**

- \$100.00 Camp Reservation Fee must be made upon submission of this form. Checks must be made payable to BSA.
- Units in camp this summer - may only register for the current week that they are attending or for any previous weeks that are available.
- Camp Reservations begin June 1. Campsite confirmation will be made after August 1<sup>st</sup>.
- Campsites will be reserved on a first come first serve basis.
  - ✓ If multiple units select the same site, a drawing will be held for all units who submit their reservation for that specific site at the end of each week. The first unit to have their card pulled will have their choice of site and week for the upcoming summer camp season. The second to be drawn will have second choice as to their week and campsite.

## Reservation Request

---

_____ Unit Number	_____ Leader Name	_____ Contact Phone and Email
_____ Week Attended	_____ Week Desired	_____ Second Choice:
_____ Campsite Choice 1	_____ Campsite Choice 2	_____ Campsite Choice 3

*Please complete and return this form to James Barton prior to the end of summer camp, or send it to the Council Office prior to July 20. Reservations will be open to units after this date, first come first serve.*



# Camp Ho Non Wah

## In-Camp Unit Leader Verification

*(Please print legibly)*

**Submission Dates**  
 Summer Camp - May 31  
 Winter Camp - Dec 15

Unit Type \_\_\_\_\_ Number \_\_\_\_\_ Home Council \_\_\_\_\_ Date Attending Camp \_\_\_\_\_

Please complete the following information for all adult leader (18+) and present this during check-in.

The following adults are attending camp with our unit and I certify this information is complete & correct \_\_\_\_\_ (Unit Leader Signature)

Name	Position	BSA ID #	YPT Date	Check days that apply.														
				All Week	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday							
	Unit Leader in Charge																	





**CAMP HO NON WAH**  
The trees are calling.